



legibilis

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MSc Product Design Engineering
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PROBLEM

Background

There's a significant amount of people with visual impairments due to both diseases and age effect. Based on the research data, more than 2 million people in the UK are living with sight loss that brings impacts to their day-to-day life. Among this huge group of people, approximately 360,000 are registered with their local authority as sight impaired or severely sight impaired, which means they have severe and irreversible sight loss.

During the sudden lock-down took place in Shanghai months before, which was caused by COVID pandemic, numbers of cases was reported for unwarranted living quality of the visual impairments when outside assistance being mainly, even completely cut off.

The number of people with sight loss has been predicted to have significant rise due to the aging population and an increasing prevalence of key underlying causes of visual impairment, the special living experience of visual impaired people should pay close attention to. It is critical that the living environment, especially for the essential cooking process, the kitchen, is adapted to promote safety and support independence.

Inspiration

When looking into the existing solutions for the scenario, according to the related websites released by the government or related organizations, only **basic rules** are advised.

The provided solutions are now limited to:

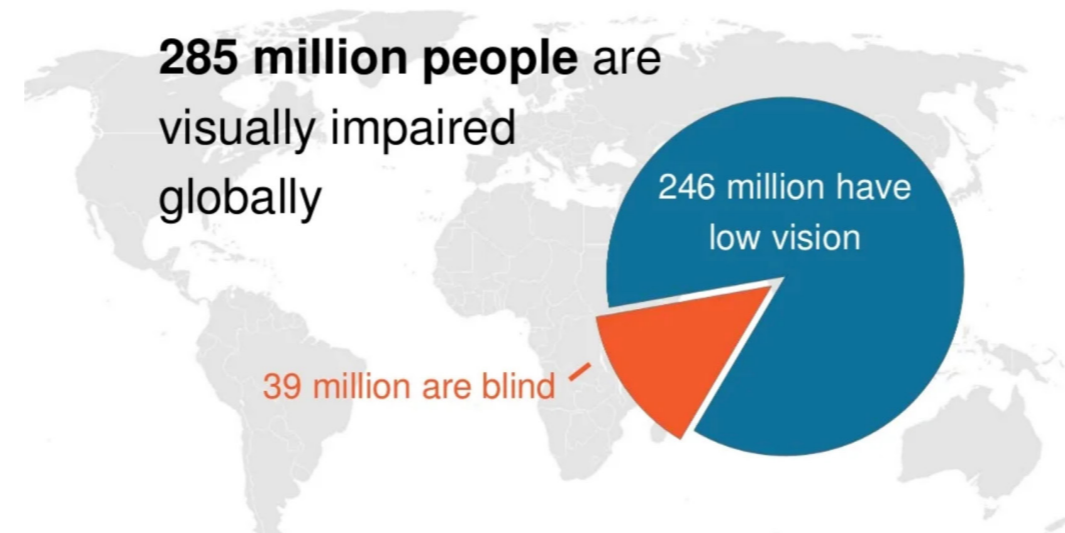
- Using labels for categorizing
- Applying specific products, e.g. a talking kitchen scale, a timer.
- Using colour contrast method for assistance



(Guide Dogs NSW/ACT, 2019)

For those people, the cooking process is now reached still mostly relying on personal experiences and additional assistance.

285 million people are visually impaired globally



(International Centre for Eye Health, London School of Hygiene & Tropical Medicine, 2016)



(Jexter Lim, 2017)



(Tai, 2017)

Products designed specifically for visual-impaired people are now limited to ensure safety and accessibility of cooking process. Safety during cooking has been seriously focused on as a basic requirement, while no more details focused.

Aim

- Produce a series of product focusing on operations required specific accuracy during cooking, for example, seasoning.
- Develop the product into an inclusive -design product that can meet requirements under similar scenarios.
- Apply engineering skill to ensure the usability, feasibility of manufacturing and product sustainability.

Reference |

International Centre for Eye Health, London School of Hygiene & Tropical Medicine (2016). Global Blindness: Epidemiology and visual impairment. [online] Available at: <https://www.slideshare.net/InternationalCentreforEyeHealth/epidemiology-andvisualimpairment>.

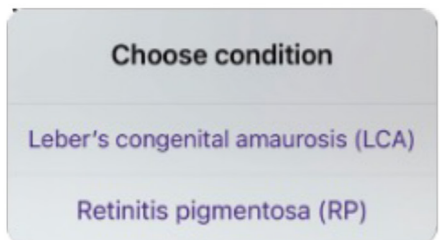
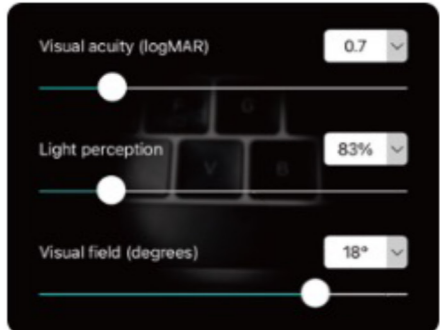
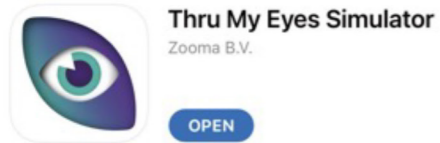
Tai, M. (2017). No more scars: NUS student designs cooking tools for the visually disabled. [online] The New Paper. Available at: <https://tnp.straitstimes.com/news/singapore/no-more-scars-nus-student-designs-cooking-tools-visually-disabled> [Accessed 15 Aug. 2022].

Jexter Lim (2017). EATSY - Adaptive Tableware for the Visually Impaired. [online] Behance. Available at: <https://www.behance.net/gallery/52272319/eatsy-adaptive-tableware-for-the-visually-impaired>.

Guide Dogs NSW/ACT. (2019). Young people with low vision or blindness learn cooking skills with 'Hurricane Chef'. [online] Available at: <https://nsw.guidedogs.com.au/news/young-people-with-vision-impairment-learn-cooking-skills-with-hurricane-chef-2/> [Accessed 15 Aug. 2022].

RESEARCH & DEFINE

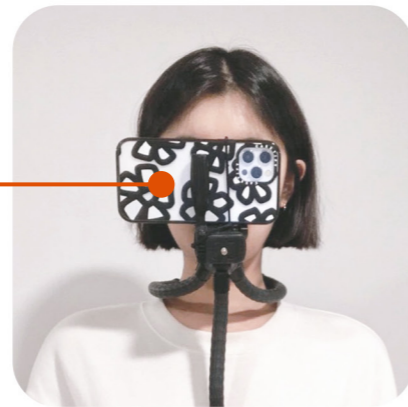
Method



The research and define stage was moved on with applying **practical research method**. The aim of applying this method was to experience and gather **first-hand information** from the **designer perspective** under visual-impaired condition. The cooking process could be divided into detailed stages during the research in order to identify potential problems and design opportunities.

The APP *Thru My Eyes Simulator*, being developed as an interactive tool to describe the sight of visual-impaired people or help people understanding how impaired vision sees the world, which perfectly met the purpose of practical research was therefore selected. Parameters could be adjusted for a required sight condition.

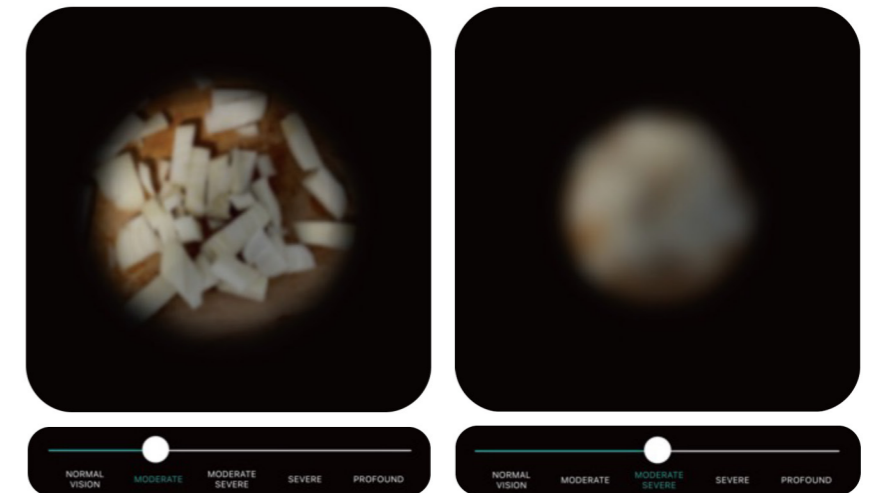
Smartphone with the simulator software, being applied as sight



Use flexible camera tripod as support

An ideal method would be using a Virtual Reality headset for better-quality simulation, however, due to the practical limitation, the final solution for the research has been demonstrated above. The key point was to ensure the position and angle of the screen could **shield the original eye sight** to reach better research findings.

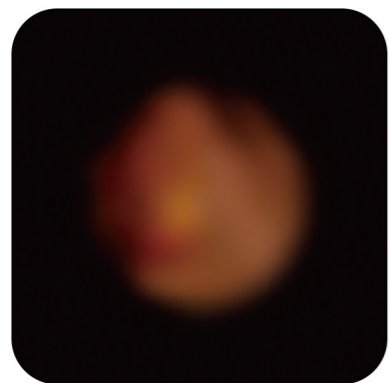
The simulated visual-impaired sight during the process was documented by screen recording. All problems recognized during the process was identified and demonstrated by the related scene for evaluating design opportunities.



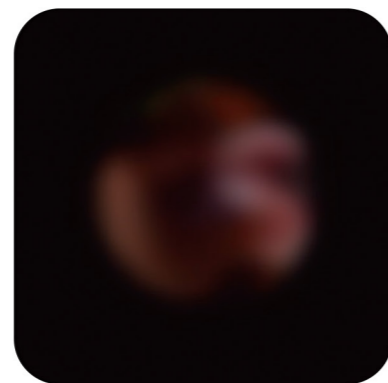
Level of moderate severe was selected after evaluation for more reliable findings.

Findings

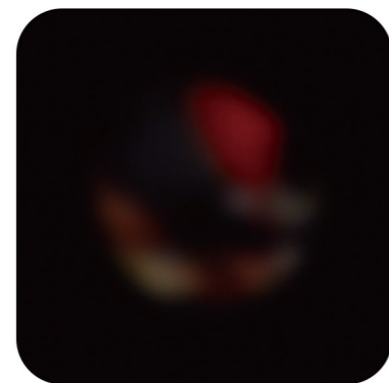
The key findings during the process is listed as follows. Based on the identified problems, design opportunities were evaluated in detail at the next stage.



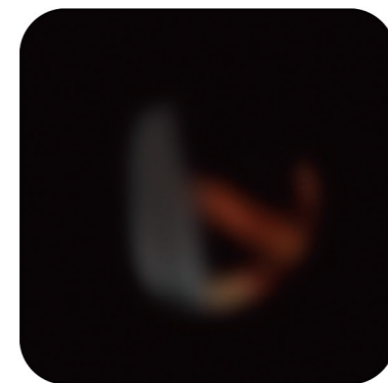
Difficulty in locating items due to poor colour contrast with utensils.



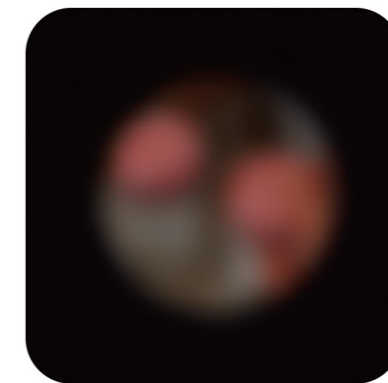
Potential of risk due to poor physical indicator and slippery while operating kitchen scissors.



Difficulty in estimating the amount of ingredient.



Difficulty during operating with induction stove without physical indicator or instruction.



Difficulty in differentiate seasonings due to similar packagings.



Difficulty in locating the edge of the pot and potential danger to be burnt while tasting.

OPPORTUNITY

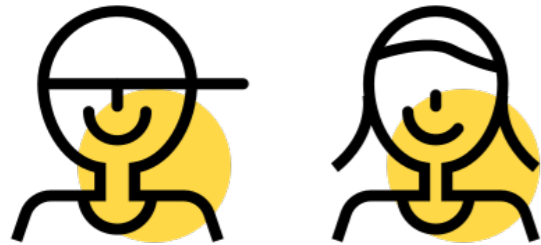
Define

Since the project focused on improving user experience of visual-impaired people during the cooking process, based on the result of practical research, the **cooking process** was divided into stages to **conclude** detailed findings and insights of **potential problems** and **inspired design opportunities** were categorized following the cooking process after evaluating the key findings at the RESEARCH & DEFINE stage.



REQUIREMENT

USER



SOLITARY VISUAL-IMPAIRED PERSON

• GOALS

No need to do additional labelling works with bottles

Save time in finding required ingredients

Ingredients can be well organised

Easy understanding instructions to operate

Easy installation

Space-saving

High stability

PRODUCT REQUIREMENTS

INTERACTIVE SYSTEM

EFFECTIVENESS

- accurately recognize different bottles
- assist to deliver the required bottle
- have enough storage space

EFFICIENCY

- the process of directing to the required bottle do not take long
- easy and convenient to apply command

SAFETY

- the structure is stable
- the structure do not contain sharp edges

UTILITY

- item recognition
- space-saving storage ability
- fit in small kitchen spaces

LEARNABILITY

- easy to learn for visual-impaired people
- provide enough physical indicators

MEMORABILITY

- easy to remember operation process

SEASONING PACKAGE

- Accurately controlled the amount of every output of ingredients

- easy and quick to export measured amount of ingredient
- easy and quick to open and close

- the structure do not contain small detachable components
- the material meets food-contact material specification

- reliable physical mechanism
- hodable by one hand

- easy to learn for visual-impaired people
- provide enough physical indicators

- easy to remember operating action

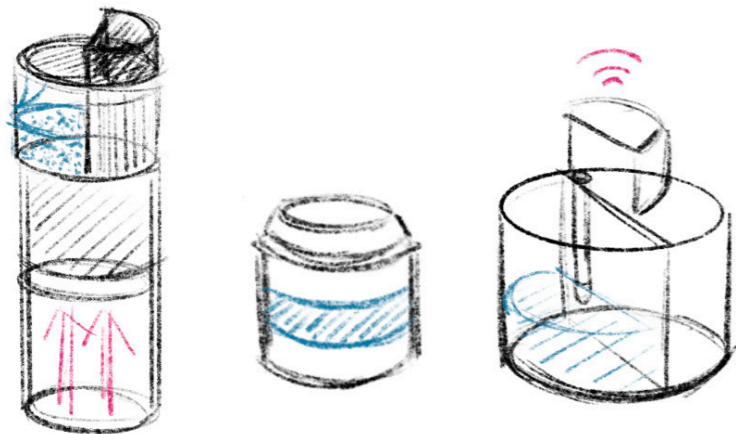
CONCEPT

REQUIRED PRODUCTS

refined based on identified design opportunities

① seasoning package with measuring function ② interaction device for item categorizing and navigating

Concept 1



VACUUM STORAGE BOTTLE

The ingredient could be pushed up applying the vacuum theory. The operation based on pressing the top button. The amount of powder is fixed every press.

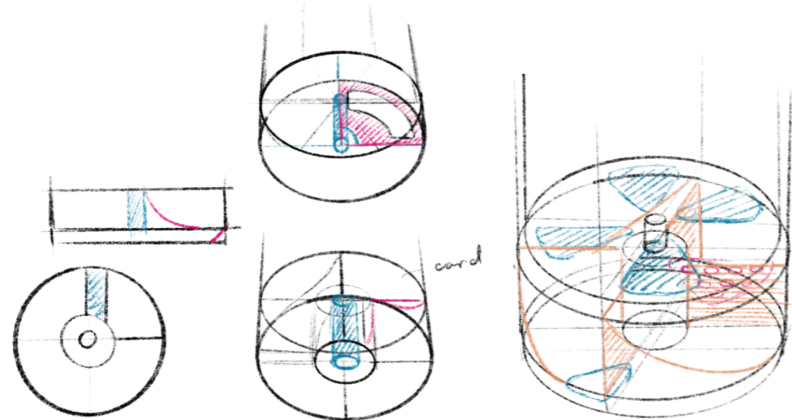
Requirement

Calculating the relationship between pressure applied and the amount of powder being pushed up at every press.

Potential difficulty in applying the vacuum theory.

- Discard the concept.

Concept 2



WATERWHEEL BOTTLE EXPORT

The ingredient could be stored in the blocks that the capacity of each block is a fixed amount of ingredient. Seasoning can be applied by rotating.

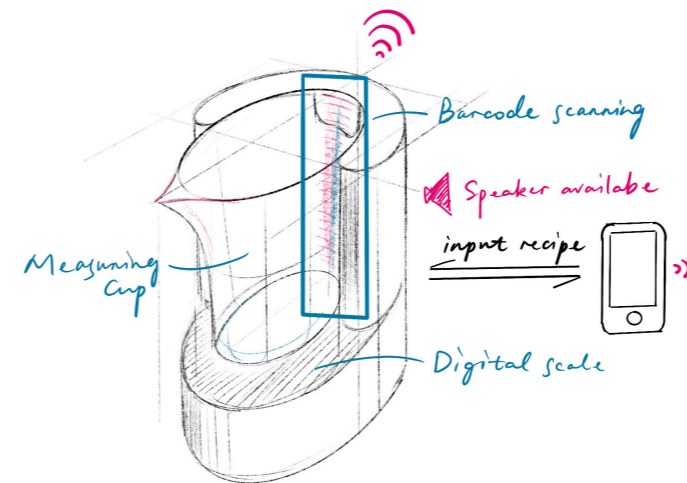
Requirement

Work out the detailed mechanism. Calculate the detailed dimensions to ensure the suitable capacity of each block.

Provide simple operation through only physical mechanism.

- Keep the concept.
- Refine detailed requirements.

Concept 3



INTEGRATED INGREDIENT STATION

The device can recognize ingredient by scanning barcode. The main part is a measuring cup with a digital scale. The device can be linked to the phone for importing recipes. Provide speaking guidance of required ingredients.

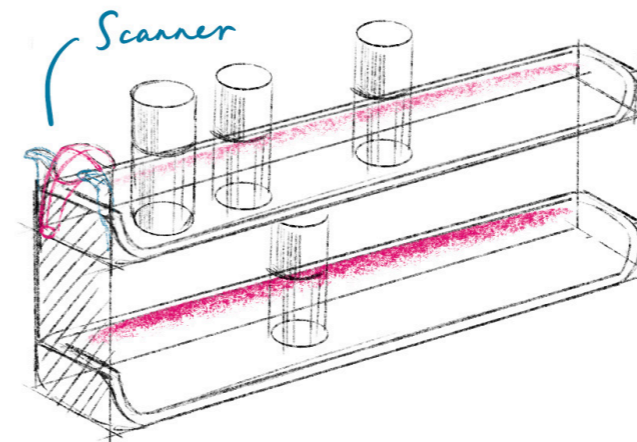
Requirement

Build up different modules for combining various functions.

Low efficiency in the scanning process.

- Discard the concept.
- Keep the scanning process but improve efficiency

Concept 4



SPICE RACK WITH PORTABLE SCANNER

The device has a portable scanner to recognize different ingredients. The bottles have fixed positions on the rack which ensured scanning efficiency.

Requirement

Build up scanning module.

Reduced operation steps compared with Concept 3. Steps after recognizing bottles are still with low efficiency.

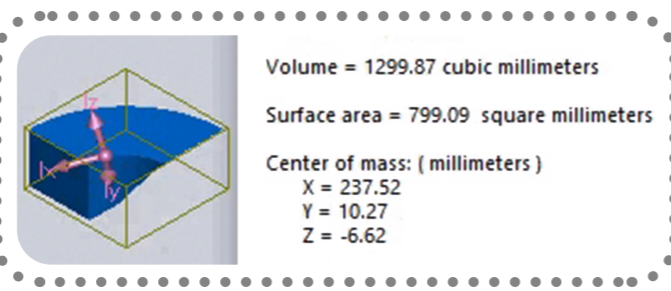
- Keep and improve the concept.
- Improve the scanning method to reduce operation.

DEVELOPMENT Mechanism & Structure | Integrated Seasoning Powder

Refine

Based on concept 2, the structure was further developed to meet the detailed requirements. The factors being considered during refinement were:

- **The export:** the hole for export should be big enough to prevent from ingredients being easily stuck (e.g. spices), ingredients should be able to export directly, without turning upside down to simplify the operating process as much as possible.
- **The cap:** the cap should be able to open for the user to refill in the same ingredients
- **The capacity of measuring blocks:** referring to the National Academy of Medicine, the recommended salt intake amount is 6g per day, which is 1tsp. Also referring to the recipes available online, the general minimum unit of seasoning (especially powdery ingredients, salt, spice, cinamon, etc.) is **1/4tsp**, which was finally defined as the capacity of each block, therefore the detailed dimentions of the export were calculated.



Detailed calculation of product dimentions could refer to P16-17 of Technical Report

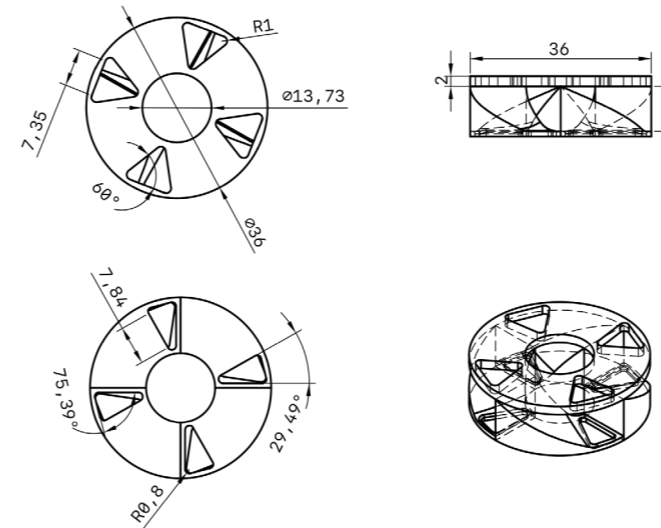
Prototyping

The reliability and feasibility of the structure was then tested through **3D printing**. After user testing and evaluation, the structure could **reliably** work. After testing, the initial idea of unidirection rotating was proved to be unnecessary, rotating in both directions could work.

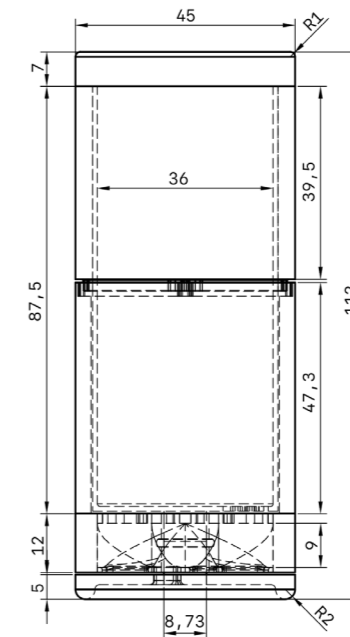
For further development, **structural mechanism** should be added to fix the rotating angle per operation. Since the export block was divided into 4 parts, the **rotation angle** should be **fixed at 90°**.



Structure of the measuring blocks

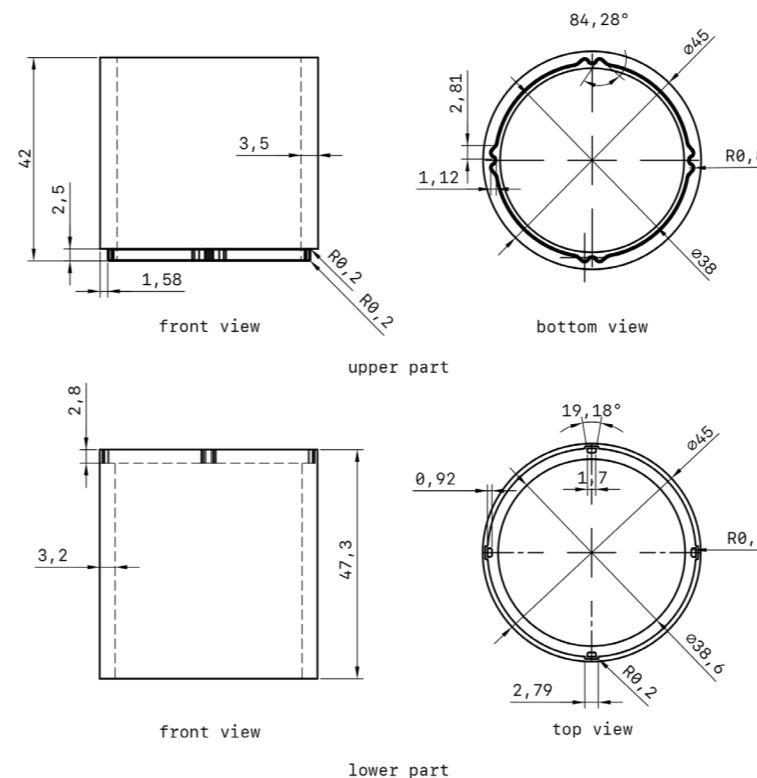


Dimentions of the bottle

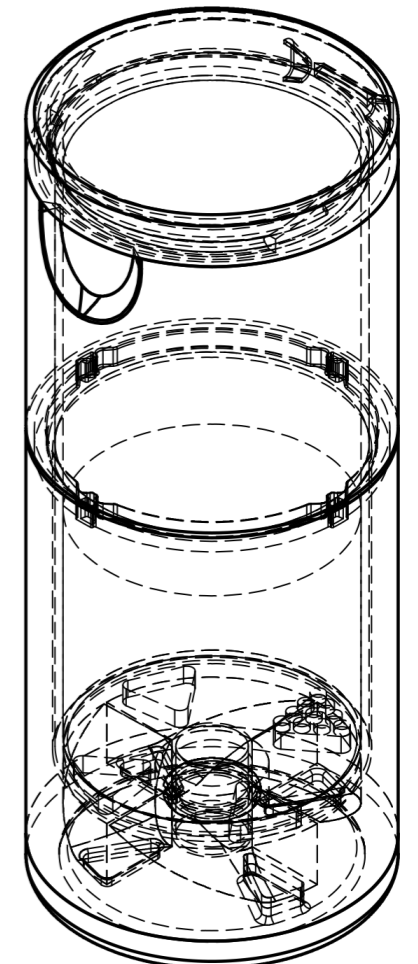


Structure and dimentions of the shell

The rotation mechanism between upper and lower parts



UNITS
mm



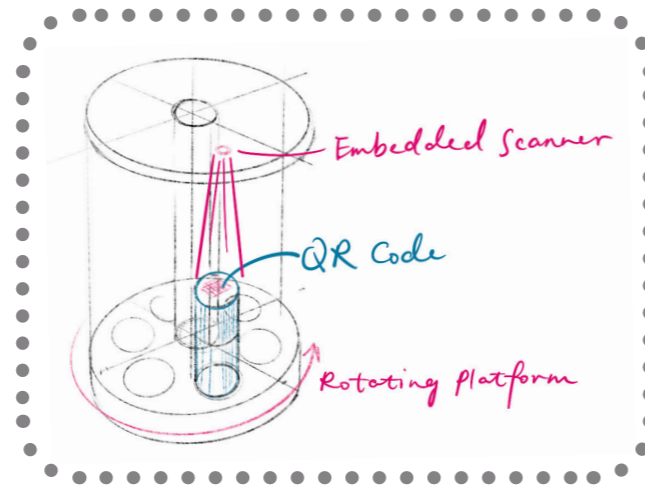
DEVELOPMENT

Mechanism & Structure | Smart Spice Rack

Refine

- For improving the scanning method, the structure was considered to be a **rotating structure** with a **fixed scanner** on top.
- The bottles can be stored on a rotating platform with **fixed positions**.
- To associate with this device, the QR code (the same purpose as barcodes on products in current market) should be attached **on the top of the bottle** for scanning.

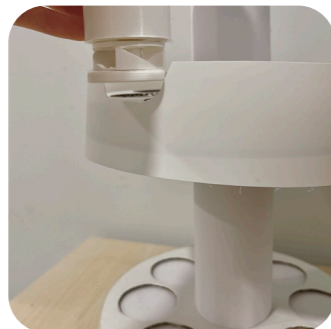
Initial sketch for the refined version of Concept 4



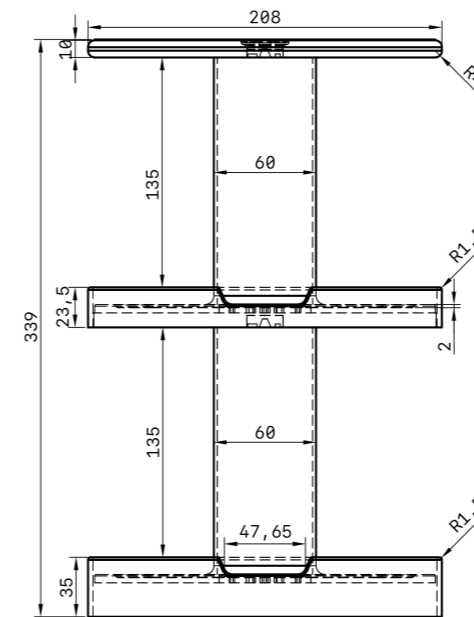
Prototyping

The reliability and feasibility of the structure was then tested through **3D modelling** with combined materials (foam, cardboard and wood). The structure could **reliably** work. During prototyping, an attempt of integrating the structure into a **two-story structure** was made. Based on user testing, the structure could **reliably** work that could improve storage capacity.

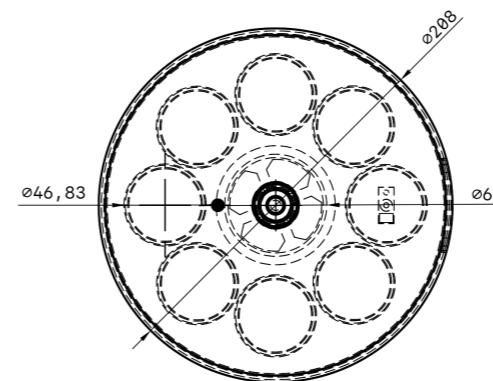
Also, **fence** of each platform with **physical indicator** to indicate the position of the recognized bottle was added. For further development, how the structure can be driven and controlled by electronic interaction system and motors should be worked on.



Dimensions of the spice rack

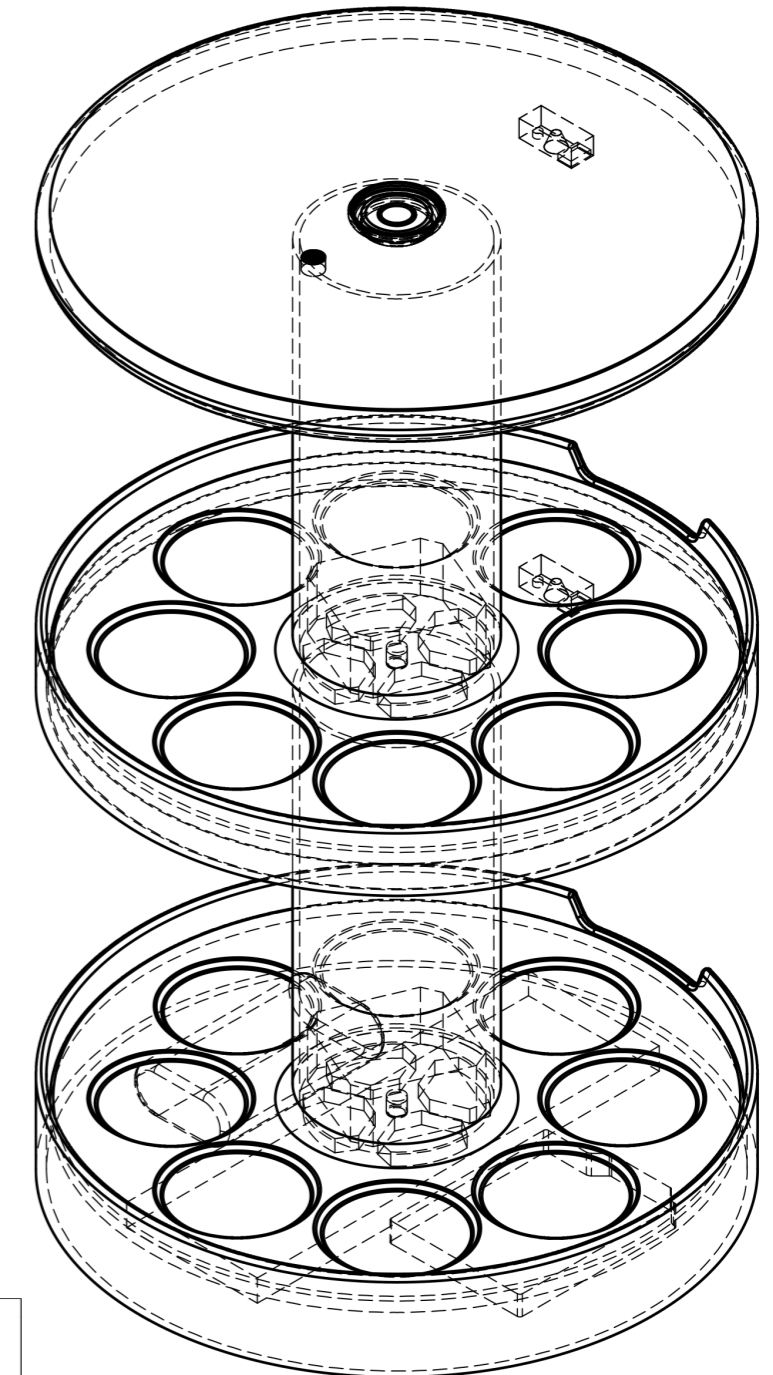


SCALE 1:3



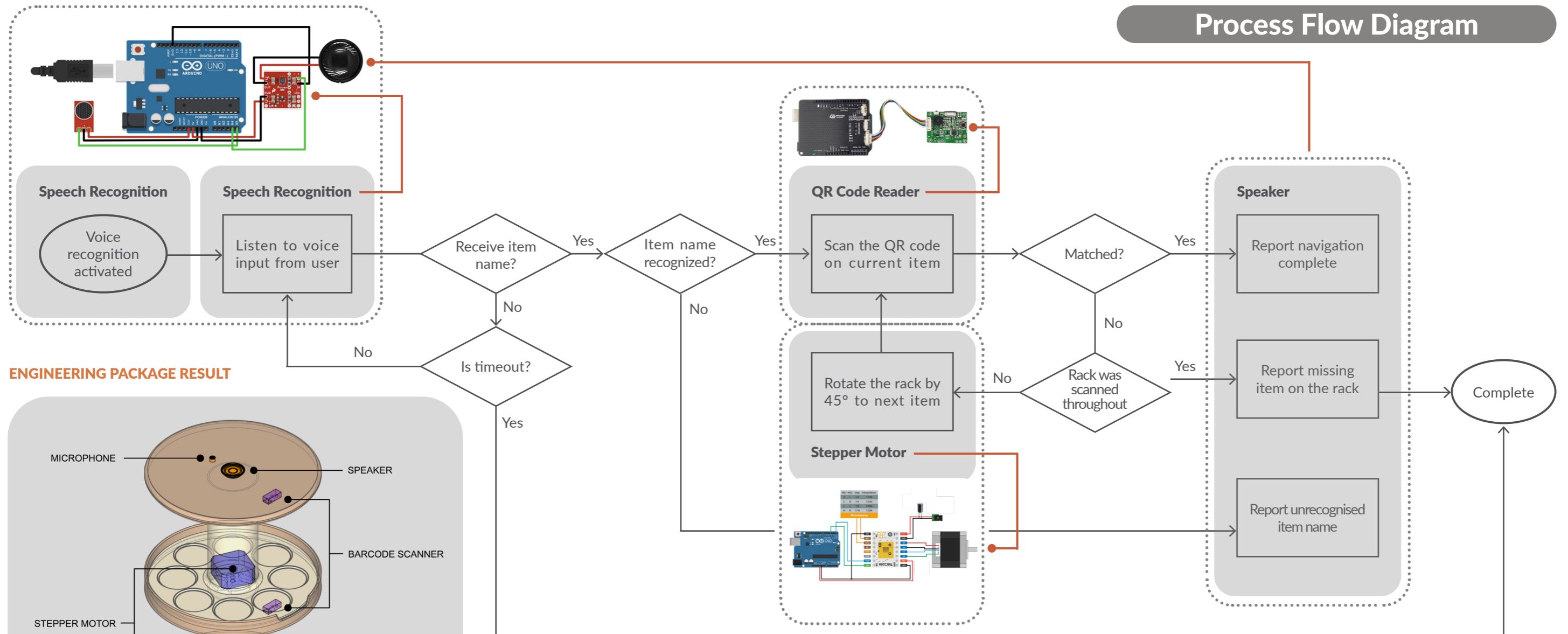
SCALE 1:3

TITLE	UNITS
rack dimension	mm

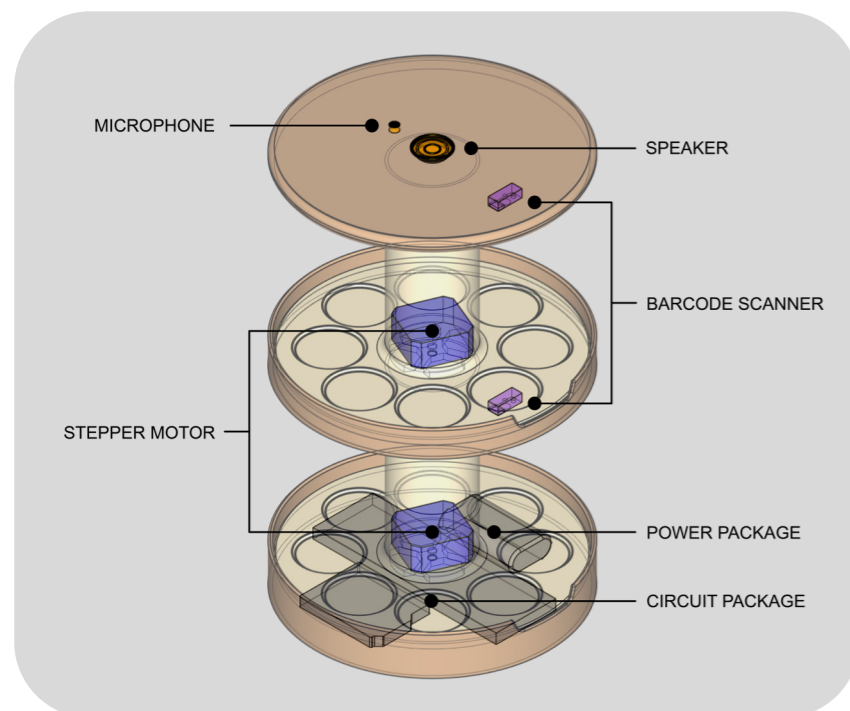


DEVELOPMENT Functional Process | Smart Spice Rack

REQUIRED FUNCTIONS | ① controlled by users through voice command ② automatically driven to search for the required bottle ③ recognize each item accurately ④ inform the operation conditions via speech



ENGINEERING PACKAGE RESULT



FUNCTIONAL PROCESS

The functions were subdivided into flows of processes specifying internal operations and rules. *PROCESS FLOW DIAGRAM* was applied at this stage to also define constraints and relationships between processes and corresponding system components. As demonstrated, the user should first activate speech recognition and speak out the command. If an item name is successfully captured, the QR code scanner starts scanning the code on current item. Items are iterated through the code reader by spinning the rack controlled with stepper motors. Before reaching the end, the rack rotates 45° to position the next item right under the code reader. If a matched item is found, the speaker would notify the user, and the process is completed. If the item could not be found, the speaker would then report the missing item.

Detailed specifications and considerations of components and circuit has been demonstrated in P9-12 of the technical report.

USER JOURNEY

The storyboard visualises a typical process of a user looking for paprika during cooking process using the smart spice rack.



STARTING THE COOKING PROCESS



SPEAKING OUT THE REQUIRED ITEM TO THE DEVICE



THE DEVICE STARTING TURNING AND SCANNING



QR CODE ON THE TOP OF THE CAP BEING SCANNED



THE SCANNED ITEM DO NOT MATCH THE USER DEMMAND



THE DEVICE CONTINUE TURNING AND SCANNING BY STEPS



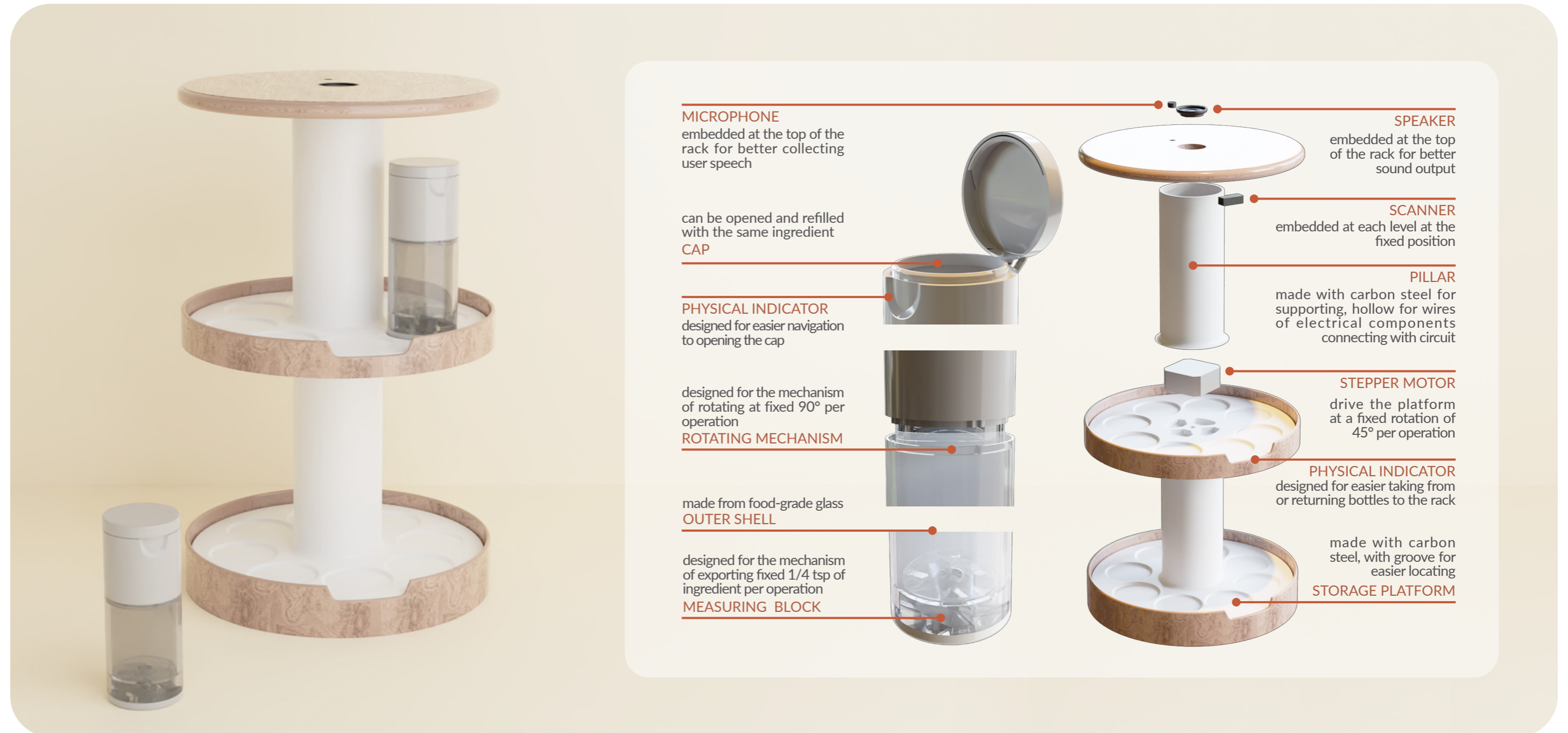
THE DEVICE RECOGNIZED THE REQUIRED ITEM AND REPORT FINDING



PAPRIKA BEING COLLECTED BY USER

FINAL PRODUCT

- The final concept is a set of products consist of a **smart spice rack** and **integrated seasoning package**. The project went through the process of concept generation, evaluation, prototyping and the final result would be demonstrated as **3D renders**.
- The set was designed for **automating** the process of item navigation during cooking for **visual-impaired people** and turning the process into an **interactive operation**. **Physical indicators** were essentially designed for the structure to improve convenience and feasibility associated with the interactive function.



MICROPHONE
embedded at the top of the rack for better collecting user speech

SPEAKER
embedded at the top of the rack for better sound output

can be opened and refilled with the same ingredient
CAP

SCANNER
embedded at each level at the fixed position

PHYSICAL INDICATOR
designed for easier navigation to opening the cap

PILLAR
made with carbon steel for supporting, hollow for wires of electrical components connecting with circuit

designed for the mechanism of rotating at fixed 90° per operation
ROTATING MECHANISM

STEPPER MOTOR
drive the platform at a fixed rotation of 45° per operation

made from food-grade glass
OUTER SHELL

PHYSICAL INDICATOR
designed for easier taking from or returning bottles to the rack

designed for the mechanism of exporting fixed 1/4 tsp of ingredient per operation
MEASURING BLOCK

made with carbon steel, with groove for easier locating
STORAGE PLATFORM